Cognitive Accessibility Checklist

Content display

- ☐ Is there a clear, followable hierarchy for the content?
- ☐ Is the content streamlined (limited distractions, displays only what is crucial on the screen)?
- ☐ Is the text written in clear, simple language?
- ☐ Are glossaries or definitions available for technical or proprietary terms?
- ☐ Can users control when the content moves or changes?
- ☐ Are common icons used to eliminate ambiguity?
- ☐ Are sections of content clearly separated from one another?
- ☐ Are field labels available?
- ☐ Are links descriptive (give a cue to the user as to what they do)?
- ☐ Does the content avoid flashing, pulsing or strobing light effects or provide a warning to the user if they cannot be removed?
- ☐ Does the content use either serif or sans-serif fonts for better readability?
- ☐ Can users disable animations?
- ☐ Can users disable or control how the content updates?

UI/UX Considerations (for Apps^, Video Games*, Websites°)

- ☐ Is help text available for settings or fields?**^*°**
- ☐ Is the user able to change the layout or HUD?**^*°**
- ☐ Is there the option to change focus cues (visual cues, haptic feedback, auditory)?*****
- ☐ Are titles/descriptions written in simple plain language?**^*°**
- ☐ Are tasks or objectives clear and descriptive?**^*°**
- ☐ Are there sliders for customization settings?**^***
- ☐ Is navigation consistent between pages, menus, scenes, etc?**^*°**
- ☐ Is there a site map or search functionality for ease-of-access?**^°**
- ☐ Can users disable motion blur?*****
- ☐ Does the search option account for spelling errors?**^°**
- ☐ Are there progress and task reminders?**^*°**
- ☐ Can users disable or lengthen timeouts?**^*°**